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Infm 480

User Task List for Proposed Tools

Tool: Parental Controls Setup

- **Task:** Set up a daily gaming time limit for a child's or adult's account.
- **Goal:** Ensure users can easily navigate settings to apply controls and set limits. This can be done by following checklists created.
- **Outcome:** Verify time limits function as intended and notify users when limits are reached.

Tool: Alarms and Break Reminders

- **Task:** Enable a break reminder after 60 minutes of gameplay. As shown in prototype 1.0
- **Goal:** Ensure reminders appear non-intrusively during gameplay and notify users effectively.
- **Outcome:** Prototype 2.0 of proposed time to take a break.

Tool: Integrated Calendar with Gaming Insights

- **Task:** View weekly playtime trends and schedule a gaming-free day.
- **Goal:** Assess if the systems displays calendar or playtime data
- **Outcome:** Check if users can schedule gaming-free periods and receive reminders if not show what available options there are.

Tool: Social Gaming Reports

- **Task:** View a report showing how much time was spent gaming solo vs. with friends.
- **Goal:** Determine if social data is presented in an engaging and helpful way.
- **Outcome:** Confirm that users feel informed and encouraged by the insights.

Tool: Gaming Alerts Based on Play History

- **Task:** Receive a personalized alert during a high-activity gaming period.
- **Goal:** Ensure alerts align with user gaming habits and preferences.
- **Outcome:** Validate that alerts are timely, non-disruptive, and helpful.

Tool: Parent-Child Notification System

- **Task:** Set up a notification to alert a parent when a child exceeds gaming time or if an adult reaches their expected limit.
- **Goal:** Test the notification's delivery speed and usability.
- **Outcome:** Ensure they receive clear, actionable messages.

Tool: Pause and Resume Feature

- **Task:** Pause gameplay after reaching a self-imposed time limit and resume later.
- **Goal:** Check the pause system integrates seamlessly into gameplay.
- **Outcome:** Confirm the user can resume without penalty or disruption.